

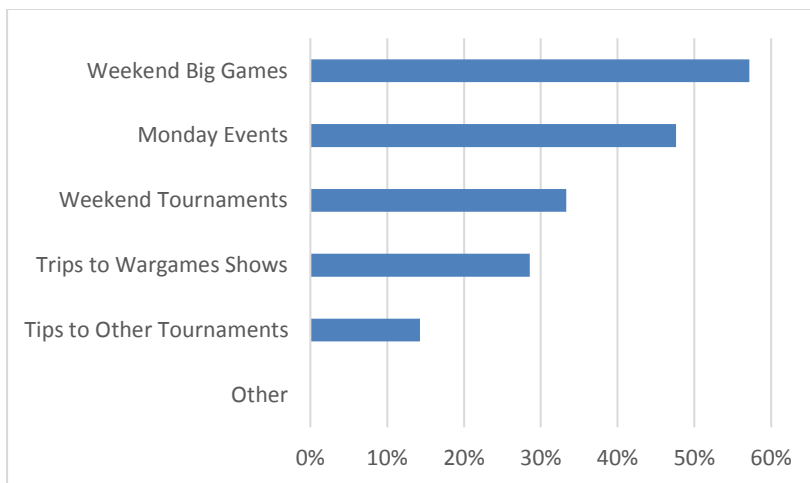


Maidenhead Reapers Wargames Society

September '17 Membership Survey Report

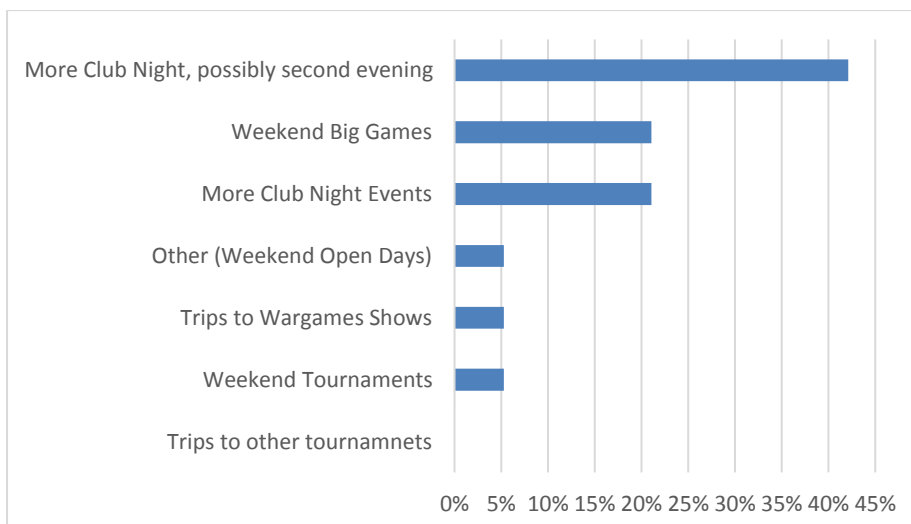
21 people answered the survey, thanks to you all. Here is a breakdown of the results.

Question 1 – What activities do you most value / enjoy? (Multiple answers allowed)



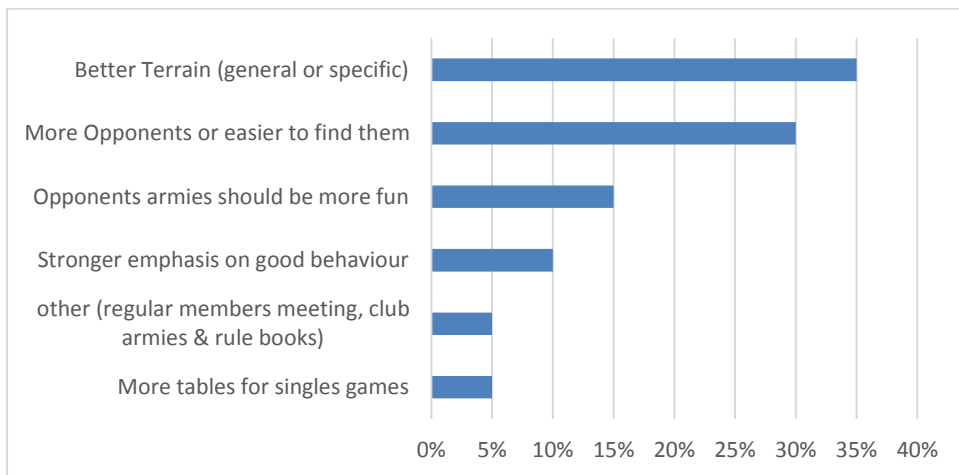
No surprise that club night is number one, but a lot of popularity for other club events as well, with both weekend events and Monday night events scoring highly.

Question 2 – What activities would you like to see more of? (only one answer allowed)



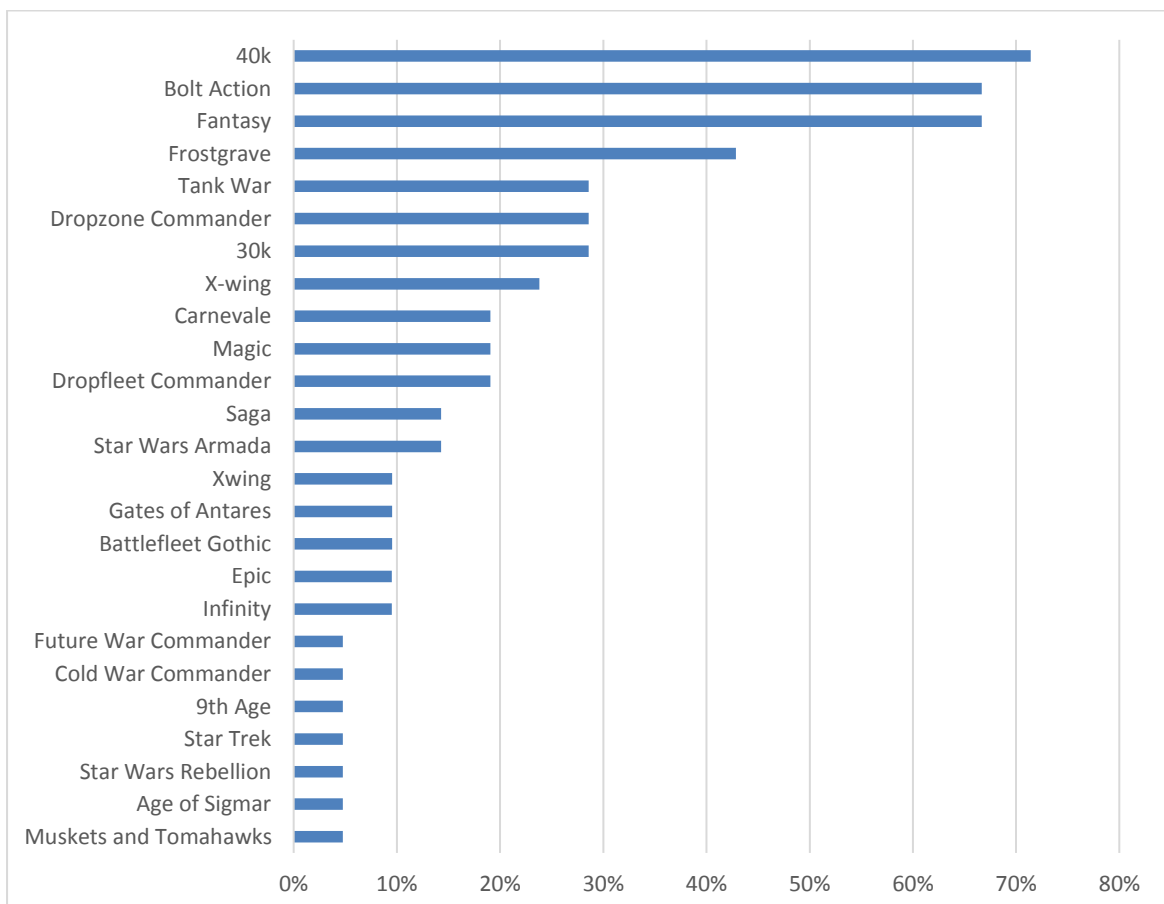
A second club evening being so popular was a surprise, but again more events is high in the list too.

Question 3 – How could club nights be improved? (single answer)

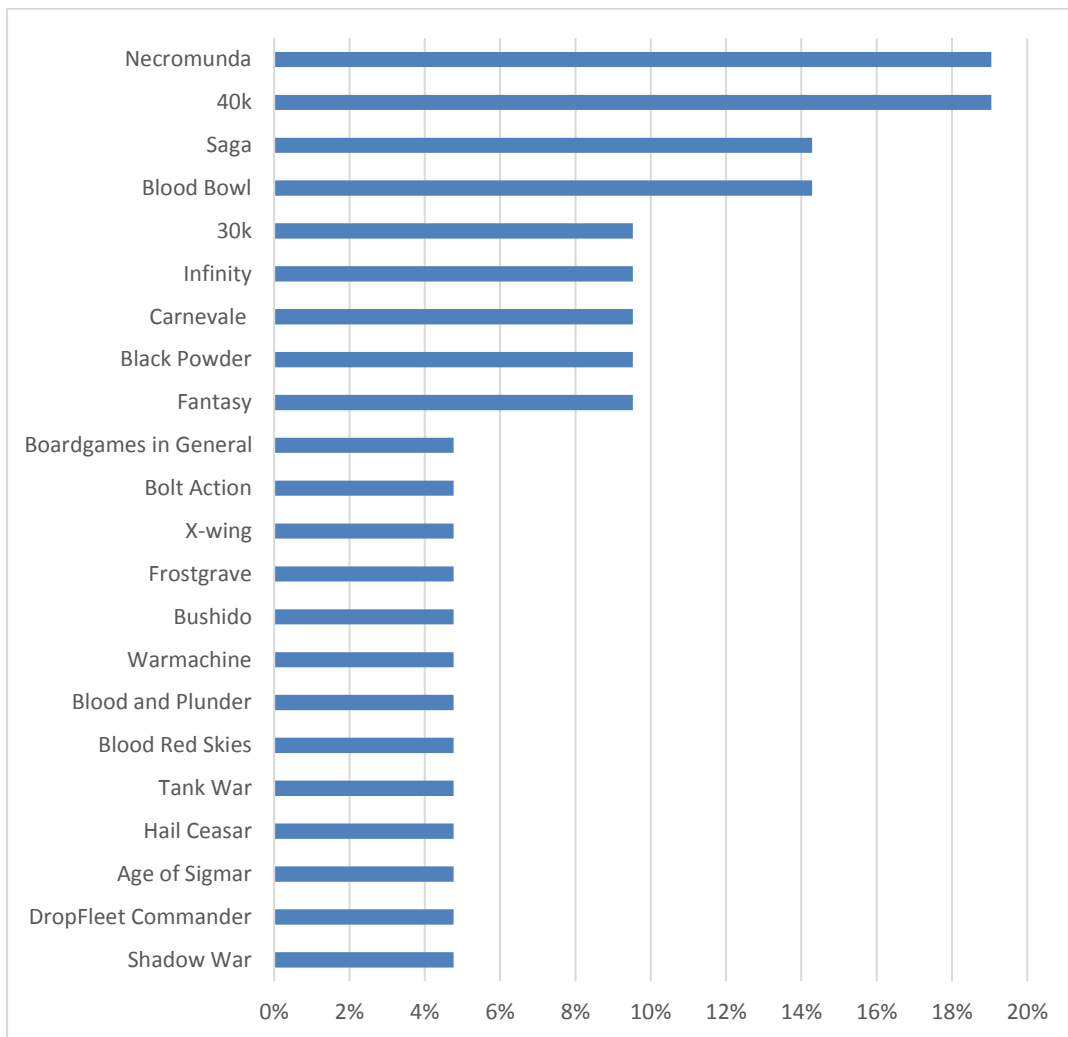


Between them better terrain for both general games and specific games was the highest response, second was more players for the game or at least a better way of organising games ahead of time. A good fraction of people also think the most important thing is for their opponents to be a bit more considerate when choosing their armies and when playing the game.

Question 6 – What Games have you played in the last year



Question 7 - What Games would you like to play more of?



This was a freeform answer so take the results with some caution, I will run it as a proper tick box question next time. Also note that there may be lots of games people like to play they think are played enough without wanting to see more of.

The free-form suggestion questions now in summary on the next pages

Question 4 – what does the club do well? Could we do it more or is it enough?

- Friendly club with lots of variety
- Chat on the group. It's definitely enough!! Lol
- Atmosphere - everyone is very welcoming and friendly.
- Reliable good atmosphere on a Monday and general good community feeling
- Interesting diversity of games and welcoming attitude to all players
- Wide variety of games, new games to try
- Good numbers every week
- Club night. Having nice tables to play on. Couldn't attend more than one a week
- promotes a welcoming atmosphere and plans events really well just want more!
- Diversity of games played by such a small group of members. Yes lots of games still to try
- The club is good at creating a positive gaming environment and encouraging people in new games systems. Also experienced players supporting beginner players in new gaming systems.
- Inviting and open to lots of new game systems, friendly community
- Scenery

Well that's nice, lots of comments about good atmosphere and variety of games, people being supportive and a few about the tables and scenery. Warm glows all round.
(whoever is enjoying the chat on facebook so much, yes it is most definitely enough)

Question 5 – What could we do better

- More Monday night events. Big games and mini tournaments
- More club nights
- Run campaigns
- Bigger Venue, Better system for arranging games (possibly based on website)
- New terrain, more trips to events
- better terrain
- Variation of lists
- 40K terrain is a bit dark and boring. More regular Monday night events in parallel with open gaming
- More and better terrain.
- Arranging matches on a games night as there is limited space so just arriving and playing is not always an option
- Relationships with other clubs
- It's networking with other clubs to broaden the community of opponents. Also more speed tournaments spread through out the year
- Potential for more gaming events during the summer holidays
- Getting new members
- more scenery, can never have enough scenery.
- Second gaming night?
- A Bolt Action tournament would be fun

Lots to think about there, thanks very much for all the input! Many mentions of terrain, Monday night events and making it easier to organise games, as well as working with other clubs. The comment about events in the Summer Holidays for people at Uni is well taken as well.

Question 8 - Other Suggestions

A real mix here, as we would expect, I have grouped them a bit below

- Keep on keepin' on.
- Keep up the good work!
- Give the Chairman a nice comfy chair

Nice to hear some took the opportunity to say they were happy and we wish Mick's behind a speedy recovery from whatever ails it...

- Club owned armies so anyone can play
- Have a quick 5 minute/10 minute announcement each week about current club matters, upcoming events or for those to propose game campaigns etc to see if there is any interest.
- Perhaps have a small selection of rule books/history books that are club property so that people can have a flick through or use should they forget their own one week.
- Possibly having a supply of tea/coffee mugs on site for club use so we don't have to bring our own.

These are all interesting ideas and we will try and discuss them with the committee and you all. Reaper Mugs FTW!

- Make big games etc available to actual club members
- Membership for those of us who cannot attend to much on a Monday
- Greater benefits from the reaper membership majority of the suggested benefits from membership are things I already benefit so I do not feel encouraged to sign up for membership beyond just being able to vote in elections.

These comments were all about club membership, which has now started, although it trying to be as close to the previous system as possible until we get it settled as a system. In summary, at the moment, anyone can come and play for £3 without being a member (as before), and that membership costs £10 (£5 concession) and really only gives you voting rights in the elections. This is challenged in these comments asking for more benefit for a membership, or cheaper membership for those who will only attend infrequently.

Summary

There we have it, read into those what you will. I get the impression that the quickest benefit to the club will be some new scenery, more Monday night and weekend events, trying to get more members involved, working on better ways of getting games and keeping the atmosphere friendly.